



# Donat Bali Papp • Product Designer



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Hammersmith, London, UK

Hi, my name is Donat. I am a product designer who focuses on mobile and web user experiences. Passionate about creating enjoyable, usable digital products by applying design thinking, user-centered approach, prototyping skills and usability principles. I have honed my skills in diverse environments, using agile methodologies to turn ideas into reality. I thrive on problem solving through collaborative work, as part of a creative team. My verbal, visual and digital communication skills allow me to convey my ideas to a variety of audiences in a sophisticated and clear manner. I am excited and animated by systems, structures and visual perfection.

My approach to design is driven by endless curiosity and a desire for continuous learning. I strongly believe that failure is the most powerful motivational tool I have, as it always helps me to improve and become a better designer and better human being.

## Professional Experience

Have a look at my profile on [linkedin.com/in/donatbalipapp](https://www.linkedin.com/in/donatbalipapp)



### Product Designer @ Neyber • 2016/05 - 2016/12

I have been a product designer at a financial technology startup enabling employers to offer loans and affordable borrowing at better rates than traditional banks have. The company raised £9 million in funding.

- Designing responsive user interfaces for multiple devices
- Building a UI toolkit using atomic design methodology
- Collaborating with developers and product strategists
- Interviewing applicants for junior designer positions
- Designing user journeys, maps, scenarios, process flows
- Being involved in product strategy
- Creating supporting assets for multiple platforms

### UI/UX Designer @ ClipDis • 2015/09 - 2016/05

I have been the sole designer at a technology startup working on a creative, audiovisual messaging platform for iOS, Android and web. The app transformed simple text messages into video mashups and was used by more than 2,3 million people. ClipDis was chosen by Facebook to be a tier 1 partner for Messenger relaunch.

- Designing user interfaces for a complex video editing web app
- Designing user interfaces for mobile apps (iOS & Android)
- Crafting wireframes for responsive user interfaces
- Building low and high-fidelity, interactive prototypes
- Designing personas, user journeys, maps, scenarios and process flows
- Presenting ideas on a regular basis
- Working alongside developers
- Designing a brand document for the company
- Creating supporting assets for multiple platforms

## UI/UX Designer @ Innostart • 2015/06 - 2015/09

I have been a designer at an agency offering design and development services.  
My most prominent clients were: Disney Research, Garmin, Centre for Budapest Transport.

- Designing responsive layouts and experiences for cross device systems
- Designing user interfaces for mobile apps (iOS & Android)
- Building wireframes and prototypes for mobile and web interfaces
- Working alongside developers and product owners
- Meeting with tight deadlines in a fast-paced environment

## Graphic Designer @ Puli Space Technologies • 2014/12 - 2015/03

Puli Space Technologies is developing new techniques to routinely send spacecraft to the Moon as part of Google Lunar XPRIZE.  
I have advised usability and accessibility methods for Puli's social campaign and website.

## Volunteering Design Lead @ AIESEC • 2013/01 - 2014/02

AIESEC is a global student organization operating in more than 100 countries. I have led an international team of 3 members working on branding and communication via offline and online channels.

# Skills & Toolkit

Have a look at my case studies on [behance.net/donatbalipapp](https://behance.net/donatbalipapp)



**Skills** UX Design, UI Design, Interaction Design, Wireframes, Prototypes, Product Strategy

**Toolkit** Sketch, Photoshop, Illustrator, FramerJS, InVision, Marvel, Axure, Zeplin, HTML, CSS, Coffeescript

**Languages** English, German, Hungarian

# Education

Studied **Human-Computer Interaction**, **Social Psychology** and **Gamification** on Coursera



## Business Information Technologist BSc @ Corvinus University of Budapest • 2012/09 - 2016/02

Thesis on "The Significance of Mobile UI/UX in Diabetes Care".  
Main modules of studies: Database Systems, Web Development and Data Mining among others.

## Interaction Designer Course @ Moholy-Nagy University of Arts & Design Budapest • 2015/02 - 2015/06

Designed UI/UX in a self-owned mHealth project at an IxD course.  
Fields covered: Product Strategy, User Research, Wireframes, Prototypes, User Testing, Interaction Design and Visual Design.

## Mechatronic Engineer BSc @ Budapest University of Technology • 2010/09 - 2012/06

Studied Mechanical Engineering, Robotic Systems and Software Development.

# Interests

Read some of my thoughts on [medium.com/@donatbalipapp](https://medium.com/@donatbalipapp)



I love spending my time with any form of creation. It can be Writing, Photography or even Cooking.  
I am a great fan of English Football and Dogs. I also have a strong addiction to Coffee in the mornings.

